



EMSA TRIALIST FORM

*****TRIALIST FORM MUST ACCOMPANY THE GAME SHEETS TO THE EMSA OFFICE. IF YOUR TRIALIST HAS PERMISSION TO PLAY MORE THAN ONE GAME YOU WILL NEED TO MAKE PHOTOCOPIES OF THE TRIALIST FORM TO SUBMIT WITH EACH GAME'S SHEET. *******

- Trialists do not require player cards.
- **Prior** written approval of the Coach or Team Designate of the team for which the player is registered must be obtained. The written approval (trialist form) must be surrendered to the referee at the start of the game or prior to the start of the second half if the trialist arrives late. It must be submitted along with the game sheet to the EMSA office.
- Teams competing in City Finals in their age group are allowed to use trialist from the same age group, and the same or lower tier, in order to replace missing players from the team's current registered roster.
- The player must already be registered on another EMSA team during the current season. If they are not registered on any EMSA team during the current season then they cannot be used as a trialist with the exception of rule 4.8(4)e.
- Players who are playing up an age group are not permitted to be a trialist for a team that is in a lower age category then the current team they are registered on even if their birth year is the same as the lower age group.
- No EMSA player may play on an EIYSA team as a trialist for league games. No EIYSA player shall play on an EMSA team as a trialist for City Finals games.
- Teams from out of district who are participating in the EMSA program are permitted to use trialists from their parent organizations/zone/district as long as they are an ASA registered player for that season.
- Club players are ineligible as trialists on all community teams.
- Trialist/guest players must be in compliance with these Rules and Regulations and cannot be from another team advancing to City Finals.
- Players who are currently serving a suspension from EMSA or ASA are ineligible as trialists.
- You can list multiple players on one trialist form if they are coming from the same team.

The following conditions must also be met which are specific to Community teams:

COMMUNITY TEAM SPECIFIC TRIALIST RULES:

- **Community Trialists must be from the same Zone.**
- No more than a total of four (4) such players can be recruited for any one (1) game. Trialist players cannot be used to increase the roster size for a game greater than the team's current registered roster size (you can only use trialists to replace players that are missing).
- A player can be used a trialist for a maximum of five (5) games per team. The trialist must be noted on your game sheet in the provided space prior to the game start when the game sheet is given to the referee.
- Please insure that for every game a trialist player(s) are used a form is submitted along with the game sheet every game trialist player(s) are used.

PLAYER'S FIRST & LAST NAME:												
	CURRENT TEAM that Player is Registered with:						TRIALIST TEAM that Player is playing for:					
Club or Community Name												
Coach Last Name												
Division Age Group (circle one)	U9	U11	U13	U15	U17	U19	U9	U11	U13	U15	U17	U19
Division Gender (circle one)	Girls			Boys			Girls			Boys		
Tier Number or Group												
Date(s) that player has permission to play as a trialist for the above team:												

By signing below, the team official/designate of the team that the player is currently registered with has given permission for the above player to play as a trialist on the above-mentioned team. By signing below the team official/designate of the team the player is playing as a trialist for recognizes all trialist rules.

Coach/Team Designate of team player is currently registered with: _____

Coach/Team Designate of team that player is playing as a trialist for: _____

Please note if you are using an ineligible trialist/guest player your team will default the match and further disciplinary action may apply. If you have any questions on the eligibility of a trialist, please call the EMSA Office for verification prior to using the player.